Tournament Rules

Nike Classic Cup Spring, Nike Labor Day Classic, Nike Classic Cup Fall, Nike Memorial Day Cup

TOURNAMENT REQUIREMENTS:

- All teams and players participating must be registered and in good standing with their USSF/FIFA organizations.
- All teams must have completed their ONLINE team registration before Tournament due date
- All teams must have laminated passes present before each game for team check in with Field Marshals.
- All Managers must have Medical Waivers present during Tournament.
- Foreign Teams: For a team coming from a CONCACAF nation must follow ONLINE Registration procedures and upload their permission to travel.
- Maximum Rosters:
 - 9U and 10U (7 v 7) the maximum number of players on roster is 14.
 - 11U and 12U (9 v 9) the maximum number of players on roster is 16.
 - 13U (9 v 9) would follow same max roster as above if available at Tournament.
 - 13U (11 v 11) to 15U the maximum number of players on the roster is 18.
 - 16U-19U the maximum of players on the roster is 22.
- A maximum of 18 players allowed to be dressed and participating in each game. o No player shall be allowed to register for more than one team or switch from one team to another during the tournament even in different ages.
- You will be notified of your acceptance no later than 20 days before the tournament. If you are not accepted, your entry fee will be returned.
- o A team cancels after acceptance into the tournament, the team will forfeit its entry fee.
- A full refund will be issued if the tournament is canceled and cannot be rescheduled for any reason. Partial refunds will be issued in a pro-rated basis if some of the games cannot be played for severe weather conditions.

FORMAT:

- Each team will play a minimum of 3 games.
- All age groups will be divided into brackets of 4, 5, 6 or 8.
- Brackets of 6 and 8 after round-robin play, the TOP point winners will go to a single elimination games playoff/and or final.
- Brackets of 4 and 5 after round-robin play, Champion will be determined by top points of group. No Championship games.
- We reserve the right to combine age groups if there are not a sufficient number of teams in any category. The coaches or team manager of any teams involved will be contacted prior to the tournament for their approval.
- We will be using all licensed referees for a Three-man system for age groups 13U 19U. Two- man system 11U and 12U and One-man system for 9U and 10U.
- The Tournament Committee will rule on all protests. All protests must be submitted in writing immediately after the game by the coach only. Protest can be filed with our tournament organizer at the main tent along with \$200 cash
- only fee. o Referee decisions are final and cannot be protested.

GAME PROCEDURES:

- Both teams will check in with Field Marshal roughly 20 minutes before kickoff. o All players should have passes present no pass / no play. o If cheating is present and confirmed Team/Club may be removed from tournament and additional penalties brought down by its Sanctioning Body.
- Both teams should be on the opposing sideline of spectators.
- Home Team has kick-off and Away Team choice of side.
- In case of jerseys color conflict the Home Team changes jerseys.
- Team forfeits its match if late more than 10 minutes after scheduled game time.
- A minimum of 7 players is required to start the game. A forfeited game is a 3 x 0 score.
- Substitutions shall be unlimited in all age groups. Both teams can sub in any stoppage with exception of corner kicks.
- The Referee will not stop his/her watch for substitutions, only for serious injury or time wasting. In the event of injury it is to the discretion of the head official to stop or add time.
- In the event that adverse conditions, not limited to weather, necessitate rescheduling, curtailment, or cancellation of games, the tournament directors shall have absolute authority to make these changes to best serve the interests of
- the tournament as a whole, keeping in mind the need to successfully identify winners within a certain time period.
- All weather/schedule changes will be communicated via email to responsible party listed in Gotsoccer.

Point system:

- 3 points for a WIN -
- 1 point for a TIE -
- 0 points for a LOSS
 - 3 points for Forfeit -
 - 1 point for shutout. (no point awarded for 0x0 ties)

No heading for 11U and younger per USSF guidelines and recommendations.

POOL TIE BREAKERS:

Standings in each group will be determined by or in the event of a tie when deciding a group, winner or wild card, the following will be the tiebreaker:

- A. Points
- B. Head to Head
- C. Net goal differential (goals against goals scored max 3 goals per game)
- D. Goal Against
- E. Goals For
- F. Coin toss

The Tournament Director will make all determinations of teams advancing.

The Tournament Director, to insure that two teams from the same group will not play each other in the opening game of the subsequent round, will adjust schedules.

In playoffs games, if the game is tied at the end of regulation time, games will be decided by penalty kicks according to FIFA rules.

POOL GAME DURATIONS:

- $9U 10U 2 \times 25$ minutes
- 11U 12U 2 x 30 minutes
- 13U (9 v 9) will follow same Game Duration as all 9 v 9 games.
- U13 19U 2 x 35 minutes

FINALS GAME DURATIONS:

- 9U U10U 2 x 25 minutes + Penalty kicks
- $11U 12U 2 \times 30 \text{ minutes} + \text{Penalty kicks}$
- U13 -19U 2 x 35 minutes + Penalty kicks

GAME BALL SIZES:

- 9U thru 12U size 4
- U13 19U size 5

PLAYERS EQUIPMENT:

- All equipment must conform to USSF rules due to insurance regulation.
- Casts and braces: The referee for each match will be the sole judge as to whether a player wearing an orthopedic cast or braces shall be eligible to participate.
- Goggles: Players with prescription glasses must wear sport goggles while participating in our event.
- Protective equipment: All players in every age group will be required to wear FIFA approved protective shin guards at all times while actively participating in a game.
- USSF guidance to referees has always been that a player may not use equipment or wear anything, which is dangerous to himself/herself or another player (including any kind of jewelry).

PLAYERS, COACHES AND SPECTATORS CONDUCT:

- Red Carded players will be disqualified for the next scheduled game. This includes semifinals and finals.
- Managers /Coaches will be responsible for the behavior of their fans.
- Any serious complaint or misconduct of a team, its players, coaches or fans will be reported to the respective organization and any referee assault will be dealt according to USSF Rule 1108.
- The site directors have the authority and responsibility to remove any person(s) from the tournament for abuses of good conduct, in addition to any specific disciplinary action brought by any other authority.
- Tournament Directors may suspend any offending manager/coach/players for the duration of the tournament if further disciplinary action is appropriate.
- If a coach has multiple teams in the tournament, any suspension shall be applicable to each age group in which the infraction occurred unless further disciplinary action is taken against this individual.

GENERAL:

- The tournament committee will not be responsible for any expense incurred by any team due to the cancellation in whole or part of this tournament.
- The tournament committee's interpretation of the foregoing rules and regulations shall be final.
- The tournament committee reserves the right to decide on all tournament matters.
- The tournament committee has the right to provide for special dispensation. If special dispensation is needed please email Tournament Director.
- Violation of tournament rules may result on immediate elimination from tournament competition.
- Drones are prohibited the City of Schaumburg ordinance prohibits the use and or operations of drones over all government owned, operated and affiliates properties.

Sockers FC Chicago, Revised 2018

